

“BLOW-OUT”: The team splits into two groups as in the start of Four Across or Double Flair Back. In Deuce, the two columns approach each other at a 15’ interval. As GL’s 1+2 approach GL’s 7+8, they turn to the ‘curb’ then GL’s 7+8 turn to the ‘curb’ in front of GL’s 3+4 then GL’s 3+4 turn in front of GL’s 9+10 and so on.

COMMAND: Blow Out

To break GL’s 1 thru 6 Flair into Deuce and GL’s 7 thru 12 do an Inside-Outside staying to the ‘curb’ then Flair-In to the center behind GL’s 5+6 asin the end of Four-Across.

