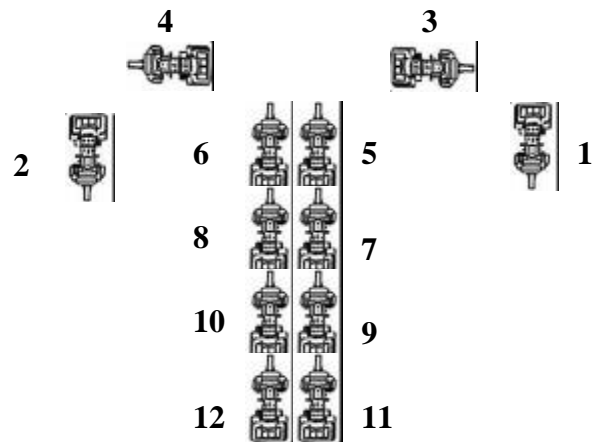


**“FLAIR-OUT”:** At the command, the lead GL’s will turn toward their respective curb. The option on the curb is to stay at the curb, come to center in Deuce or to proceed to the next maneuver or formation. This is used as an alternative to Inside-Outside.

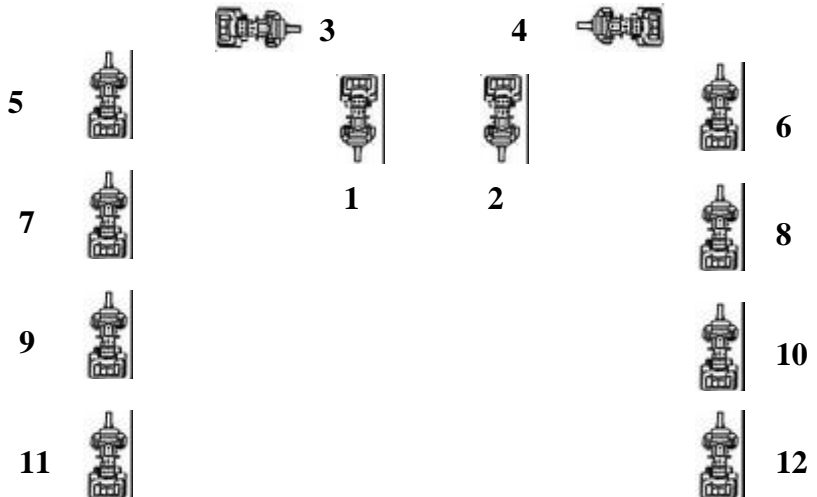
**COMMAND:** “Flair-Out” The command execution will be up to the lead GL’s



**“FLAIR-OUT”**

**“FLAIR-IN”:** Opposite of Flair-Out. Lead GL’s on the curb, upon command, turn toward each other forming up in Deuce at a real or imaginary center line.

**COMMAND:** “Flair In” The command of execution will be up to the Lead GL



**“FLAIR-IN”**